# Technical Specifications and Register Map For

# mLink LongReach LoRa Module (HCMODU0250)

Version: 1.01

## REVISIONS

Date	Version	Details
6th Sep 2024	V1.00	Initial release
6th Dec 2024	V1.01	Fixed error in register map and addresses

## DISCLAIMER

The mLink range is a series of modules intended for the hobbyist and educational markets. Where every care has been taken to ensure the reliability and durability of this product it should not be used in safety or reliability critical applications.

LongReach modules are based on the LoRa wireless specification and operate in the sub-gigahertz ISM (industrial, scientific, and medial) band. This frequency range is licence exempt (within certain restrictions) in many countries including the UK, Europe, Asia, US, and Canada. It is the end user's responsibility to ensure that it is legal to operate devices in this frequency band within your own country before use.

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## Specifications

#### Module specifications:

Module code:	HCMODU0199
Supply voltage (VDD):	5V via mLink interface
Supply current:	2mA (sleep), 19mA (Rx), 150mA (Tx)
Radio type:	LoRa RM95
Range:	>1 kilometre in free air
Frequency:	868 to 915MHz
Max packet size:	256 bytes
Max bitrate (nominal):	9380bps (at -118dBm sensitivity)
Interface:	4 pin male mLink 0.1" headerI2C
I2C Interface speed:	400kbits/s (fast mode)
I2C default address (HEX):	0h5F
Maximum number of modules:	5 with pullups fitted, 112 with pullups removed*
Module dimensions ex headers (LxWxH):	42mm x 22mm x 5mm

\*Note the maximum number of connected modules will depend on cable lengths and power requirements of each module. Do not exceed 5 mLink modules connected in series with all pullups fitted.

## **Register Map**

## Register quick reference table

REGISTER	REG ADD	Reg Bit 7	Reg Bit 6	Reg Bit 5	Reg Bit 4	Reg Bit 3	Reg Bit 2	Reg Bit 1	Reg Bit 0	
STATUS	0h00			RESERVED			BUSY	REGERR	I2CERR	
I2C ADD (Def = 0h5D)	0h01	NA				I2CADD	•			
MODULE TYPE	0h02				Oh	06				
MODULE SUBTYPE	0h03				Oh	01				
FIRMWARE VERSION	0h04		FWMAV FWMIV							
SLEEP	0h05		RESERVED SLEEPEN							
RESERVED	0h06 to 0h09				RESE	RVED				
RX AVAILABLE	0h0A		RESERVED RXAVAIL							
RX SIZE	0h0B		RXSIZE							
RX READ	0h0C				RXE	DATA				
LAST RX ADD	0h0D		RXADD							
TX LOAD BYTE	0h0E		TXDATA							
TX SEND DATA	0h0F				TXA	ADD				
TX DONE	0h10				RESERVED				TXDONE	
RADIO MODE	0h11			RESERVED				MODE		
FREQ REG LOW	0h12				FREG	ק[7:0]				
BANDWIDTH	0h13		RESE	RVED			B	W		
SPREAD FACTOR	0h14		RESE	RVED			S	F		
RSSI LOW	0h15				RSS	I[7:0]				
RSSI HIGH	0h16				RSSI	[15:8]				
LONGREACH ENABLE	0h17				RESERVED				LRMEN	
TX RESENDS	0h18		RESE	RVED			RESE	ENDS		
RESEND DELAY LOW	0h19				RDEL	AY[7:0]				
RESEND DELAY HIGH	0h1A				RDELA	Y[15:8]				

### Status register

Register address: 0h00 Default value: 0h00

7	6	5	4	3	2	1	0
		RESERVED	BUSY	REGERR	I2CERR		
	r					rw	rw

#### Bits 7:4 Reserved

#### Bit 2 BUSY: Busy status

This bit is set and reset by hardware

0: Ready

1: RM95 write in progress

#### Bit 1 REGERR: Register access error

This bit is set by hardware and reset by software

0: No register access error

1: Register access error caused by attempting to access an non-existent register, writing an illegal value to a register, or writing to a read only register

#### Bit 0 I2CERR: I2C bus access error

This bit is set by hardware and reset by software

0: No I2C error

1: An I2C bus error has occurred

Writing any value to this register will clear all bits

### **I2C Address Register**

Register address: 0h01 Default value: 0h5F

7	6	5	4	3	2	1	0		
N/A		I2CADD							
r				rw					

#### Bit 7 N/A: Returns 0

Bits 6:0 **I2CADD**: 7 bit I2C address (default factory reset value = 0h5D) These bits are set by software

Values written to this register will be stored in non-volatile memory Valid address range is 0h08 to 0h77. Addresses outside this range will be ignored but will set the **REGERR** bit in the status register.

Before a new address can be written to this register it must first be unlocked by writing bytes 0x55 followed by 0xAA. The new address byte must then be written within 100ms of writing the 0xAA byte otherwise the unlock sequence will timeout and reset.

#### Module Type Register

Register address: 0h02 Default value: 0h06

7 6 5 4 3 2 1							0			
	МТҮР									
	r									

Bits 7:0 **MTYP**: 8 bit value representing the module type.

This register will always return 0h06, signifying this module type is 'wireless transceiver'

### Module Subtype Register

Register address: 0h03 Default value: 0h01

7	6	5	4	3	2	1	0			
	STYP									
	r									

Bits 7:0 **STYP**: 8 bit value representing the module subtype.

This register will always return 0h01 for the LongReach wireless transceiver module.

### Firmware Version Register

Register address: 0h04 Default value: 0hXX

7	6	5	4	3 2 1 0					
	FW	MAV		FWMIV					
r					I	-			

Bits 7:4 **FWMAV**: 4 bit value representing the modules major firmware version Bits 3:0 **FWMAV**: 4 bit value representing the modules minor firmware version

#### **Sleep Register Register**

Register address: 0h05 Default value: 0h00

7	6	5	4	3	2	1	0	
RESERVED								
W								

Bits 7:1 Reserved

Bit 0 **SLEEPEN**: Sleep enable

This bit is set by software. Writing a 1 to this bit will place the module into low power sleep mode.

1: Enable sleep mode

Sleep mode is exited (SLEEPEN = 0) automatically on the next register read or write.

#### **Rx Data Available Register**

Register address: 0h0A Default value: 0h00

7	7 6 5 4 3 2 1							
RESERVED								

Bits 7:1 Reserved

Bit 0 RXAVAIL: New Rx packet has been received

This register is set and reset by hardware.

Indicates whether a new data packet has been received where:

- 0 = Rx buffer empty
- 1 = Rx buffer contains a new Rx packet

This bit is cleared when the last byte is read from the Rx buffer. Whilst set, any new packets received will be ignored.

#### **Rx Size Register**

Register address: 0h0B Default value: 0h00

7	6	5	4	3	2	1	0			
	RXSIZE									
	r									

Bits 7:0 **RXSIZE**: Size of the received packet in bytes This register is set and reset by hardware.

Contains the size of a received packet in bytes (max 255). The register can be used to determine how many bytes will need to be read out of the RX buffer when a new packet has been received.

Notes: This register is cleared once the last byte has been read from the Rx buffer.

#### **Rx Read Register**

Register address: 0h0C Default value: 0hFF

7	6	5	4	3	2	1	0		
RXDATA									
	ſ								

#### Bits 7:0 RXDATA: Rx data buffer

This register is set and reset by hardware.

Reading from this register will return the next byte in the Rx buffer. Data is output in a FIFO format with the fist byte in the Rx buffer being output fist.

To correctly read all the data out of the Rx buffer the following sequence should be followed:

Poll the RXAVAIL bit to determine if a new packet has been received and that the Rx buffer contains valid data.

If RXAVAIL = 1 then read the RXSIZE register to determine the size in bytes of the received packet.

Read the RXDATA register RXSIZE number of times to read the full packet out of the Rx buffer.

Notes: Once the last byte is read, further reads to this register will return 0hFF

#### Last Rx Add Register

Register address: 0h0D Default value: 0h00

7 6 5 4 3 2 1										
	RXADD									
	r									

Bits 7:0 **RXADD**: Address of last LongReach packet This register is set and reset by hardware. Reading from this register will return the address of the last received LongReach packet. To receive a LongReach packet LongReach mode must be enabled (LRMEN=1).

### **Tx Load Byte Register**

Register address: 0h0E Default value: NA

7 6 5 4 3 2 1							0			
	TXDATA									
	w									

Bit 7:0 **TXDATA**: Load a byte of data into the Tx buffer. This register is set by software.

Writing data to this register will load the data in sequence into the Tx buffer ready for transmission. When the last byte has been written it can be transmitted by enabling the TXSEND bit. Data is then transmitted in the order it was loaded into the Tx buffer.

When in normal mode (LRMEN=0) the maximum number of bytes that can be written to the Tx buffer is 255.

When in LongReach mode (LRMEN=1) the maximum number of bytes that can be written to the Tx buffer is 32.

Writing beyond the maximum buffer size will result in the data overwriting the last byte in the buffer.

### **Tx Send Data Register**

Register address: 0h0F Default value: NA

7	7 6 5 4 3 2 1									
	TXADD									
w										

Bits 7:0 **TXADD**: Triggers a transmit of the data in the Tx buffer. This bit is set and reset by software.

For normal (LRMEN = 0) mode writing any value to this register will trigger a transmit of the data held within the Tx buffer

For LongReach mode (LRMEN = 1) writing a value to this register will trigger a transmit of the data held within the Tx buffer with the value written being used as the LongReach destination address. This value should therefore match the address of the destination module.

In both cases the TXDONE bit can be polled to determine when the module has finished transmitting the data.

#### **Tx Done Register**

Register address: 0h10 Default value: 0h00

7	6	5	4	3	2	1	0	
	RESERVED							
	r							

Bits 7:1 Reserved

Bit 0 **TXDONE**: Module transmit state.

This bit is set and reset by hardware.

This bit can be used to determine if the module is currently transmitting data where:

0 = module is idle/transmission is complete

1 = module is currently transmitting

### **Radio Mode Register**

Register address: 0h11 Default value: 0h00

7	6	5	4	3	2	2 1 0			
		RESERVED		MODE					
	w								

Bits 7:3 Reserved

Bits 2:0 **MODE**: Sets the radio mode.

These bits are set and reset by software.

Sets the operating mode of the radio where: 0b000 = Sleep mode 0b001 = Standby mode 0b101 = Continuous receive mode 0b110 = Single receive mode (returns to idle after receiving a packet)

Notes:

After writing to this register the BUSY bit in the status register should be polled to determine when operation has been completed. **No other register writes should be made until BUSY=0** 

### **Frequency Low Byte Register**

Register address: 0h12 Default value: 0h64

7 6 5 4 3 2 1										
	FREQ[7:0]									
			v	N						

Bits 7:0 **FREQ[7:0]**: Sets the low byte of the radio frequency. These bits are set and reset by software. This register sets the low byte value for the required Tx & Rx radio frequency in MHz.

When this low byte is written to the module it will internally combine it with a fixed high byte value of 0h03. These two bytes combine to form a 10 bit value representing the required frequency.

For example, to set the module to 915MHz (393 in hex) write the lower 8 bits (0h93) to this register.

Valid frequency range is from 868 to 915 MHz. Any values written outside this range will be ignored.

Notes:

After writing to this register the BUSY bit in the status register should be polled to determine when operation has been completed. **No other register writes should be made until BUSY=0** 

#### **Bandwidth Register**

Register address: 0h13 Default value: 0h07

7	6	5	4	3 2 1 0					
RESERVED BW									
w									

Bits 7:4 Reserved

Bits 3:0 **BW**: Sets the bandwidth of the radio.

These bits are set and reset by software.

Sets the bandwidth of the radio where:

0b0000 = 7.8KHz 0b0001 = 10.4KHz 0b0010 = 15.6KHz 0b0011 = 20.8KHz 0b0100 = 31.25KHz 0b0101 = 41.7KHz 0b0110 = 62.5KHz 0b0111 = 125KHz 0b1000 = 250KHz 0b1001 = 500KHz Values outside this range will be ignored.

Notes:

After writing to this register the BUSY bit in the status register should be polled to determine when operation has been completed. **No other register writes should be made until BUSY=0** 

#### **Spread Factor Register**

Register address: 0h14 Default value: 0h07

7	6	5	4	3 2 1					
	RESE	RVED	SF SF						
W									

Bits 7:4 Reserved

Bits 3:0 **SF**: Sets the spread factor of the radio. These bits are set and reset by software.

Sets the spread factor of the radio where:

0b0110 = 64 chips/second 0b0111 = 128 chips/second 0b1000 = 256 chips/second 0b1001 = 512 chips/second 0b1010 = 1024 chips/second 0b1011 = 2048 chips/second 0b1100 = 4096 chips/second

Values outside this range will be ignored.

Notes:

After writing to this register the BUSY bit in the status register should be polled to determine when operation has been completed. **No other register writes should be made until BUSY=0** 

### **RSSI Low Register**

Register address: 0h15 Default value: 0h00

7 6 5 4 3 2 1 0									
RSSI[7:0]									
			I	r					

Bits 7:0 **RSSI[7:0]**: RSSI low byte.

This register is set by hardware.

This register, together with the RSSI high register, holds a 16 bit signed integer representing the RSSI level of the last received packet in dBm

#### **RSSI High Register**

Register address: 0h16 Default value: 0h00

7 6 5 4 3 2 1										
	RSSI[15:8]									
				r						

Bits 15:8 **RSSI[15:8]**: RSSI low byte.

This register is set by hardware.

This register, together with the RSSI low register, holds a 16 bit signed integer representing the RSSI level of the last received packet in dBm

#### LongReach Enable Register

Register address: 0h17 Default value: 0h07

7	7 6 5 4 3 2 1							
RESERVED								
w								

Bits 7:1 Reserved

Bit 0 LRMEN: Enables/disables LongReach mode

These bits are set and reset by software.

Enables or disables LongReach mode where:

LRMEN = 0 Normal mode LRMEN = 1 LongReach mode enabled

Normal mode:

In normal mode any data transmitted or received will be unmodified. Up to 256 bytes can be transmitted or received in one single packet.

This mode allows for adding your own protocol layer, encryption, addressing, etc to the data before transmitting, or just sending data in its raw format to maximise packet size.

LongReach mode:

When transmitting, data in the Tx buffer is packetised into a LongReach packet before being transmitted. Up to 32 bytes can be transmitted or received in one single packet.

When receiving, the module will receive and automatically decode LongReach packets sent by any other LongReach module and with any destination address.

This mode adds basic encryption, addressing and CRC error checking to any transmitted data and for communication to any LongReach modules.

## **Tx Resends Register**

Register address: 0h18 Default value: 0h00

7	6	5	4	3 2 1 0					
	RESE	RVED		RESENDS					
W									

Bits 7:4 Reserved

#### Bits 3:0 RESENDS: Number of resends

These bits are set and reset by software.

Sets the number of times the module will automatically resend the contents of the Tx buffer after triggering a transmit (TXSEND = 1). Valid values a from 0 to 10 where:

0 = no resends (data is only transmitted once) 10 = 10 resends (data is transmitted 11 times)

Notes:

The module will wait for a default time of 100ms between each transmission, see RDELAY for changing this default delay time.

Values outside this range will be ignored.

#### **Tx Resend Delay Low Register**

Register address: 0h19 Default value: 0h64

7	6	5	4	3	2	1	0				
RDELAY[7:0]											
w											

Bits 7:0 RDELAY[7:0]: Resend delay time

These bits are set and reset by software.

This register together with the Tx resend delay high register sets the wait time in ms between each resend.

Notes:

The delay time must be written to in the order of resend delay low, immediately followed by resend delay high. Valid range for the resend delay time is 100 (0.1s) to 65535 (65.535s). Any values written outside this range will be ignored.

## **Tx Resend Delay High Register**

Register address: 0h1A Default value: 0h00

7	6	5	4	3	2	1	0				
RDELAY[15:8]											
w											

Bits 7:0 **RDELAY[15:8]**: Resend delay time

These bits are set and reset by software.

This register together with the Tx resend delay low register sets the wait time in ms between each resend.

Notes:

The delay time must be written to in the order of resend delay low, immediately followed by resend delay high. Valid range for the resend delay time is 100 (0.1s) to 65535 (65.535s). Any values written outside this range will be ignored.