# Technical Specifications and Register Map For

# mLink WS2812 RGB LED Controller (HCMODU0197)

Version: 1.00

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## Specifications

### Module specifications:

Module code:	HCMODU0197
Supply voltage (VDD):	4.5V to 5.5V
Current consumption (idle):	6.5mA
LED type:	WS2812 5V RGB LEDs
Maximum number of LEDs per module:	200*
Number of colours:	Full 24bit (16,777,215) colours
Brightness:	255 levels with separate on/off control
Interfaces:	4 pin male mLink header, Large WS2812
	solderable pads with option 0.1" pin header
I2C Interface speed:	400kbits/s (fast mode)
I2C default address (HEX):	0h5E
Maximum number of modules:	5 with pullups fitted, 112 with pullups removed**
Module dimensions ex headers (LxWxH):	40.5mm x 11mm x 5mm

\*LEDs should be powered via an external 5V source when controlling more than 24 LEDs at full brightness

\*\*The maximum number of connected modules will depend on cable lengths and power requirements of each module. Do not exceed 5 mLink modules connected in series with all pullups fitted.

## **Register Map**

## Register quick reference table

REGISTER	REG ADD	Reg Bit 7	Reg Bit 6	Reg Bit 5	Reg Bit 4	Reg Bit 3	Reg Bit 2	Reg Bit 1	Reg Bit 0		
STATUS	0h00			RESERVED			BUSY	REGERR	I2CERR		
I2C ADD (Def = 0h5D)	0h01	NA				I2CADD	•				
MODULE TYPE	0h02				Oh	07					
MODULE SUBTYPE	0h03				Oh	00					
FIRMWARE VERSION	0h04		FWMAV FWMIV								
RESERVED	0h05 to 0h09				RESE	RVED					
LED COUNT	0h0A		COUNT								
LED INDEX	0h0B		INDEX								
RED LEVEL	0h0C				RE	ED					
GREEN LEVEL	0h0D				GF	RN					
BLUE LEVEL	0h0E				BL	U					
REFRESH	0h0F				RESERVED				REFRESH		
CLEAR	0h10		RESERVED								
LED BRIGHTNESS	0h11		BRIGHTNESS								
LED ON/OFF	0h12				RESERVED				ON		
RGB ORDER	0h13				RGBO	RDER					

### Status register

Register address: 0h00 Default value: 0h00

7	6	5	4	3	2	1	0
		RESERVED	BUSY	REGERR	I2CERR		
		r	rw	rw	rw		

#### Bits 7:4 Reserved

#### Bit 2 BUSY: Busy status

This bit is set and reset by hardware

- 0: Module is idle
- 1: Currently processing an LED buffer clear command

#### Bit 1 REGERR: Register access error

This bit is set by hardware and reset by software

0: No register access error

1: Register access error caused by attempting to access an non-existent register, writing an illegal value to a register, or writing to a read only register

Bit 0 I2CERR: I2C bus access error

This bit is set by hardware and reset by software

0: No I2C error

1: An I2C bus error has occurred

Writing any value to this register will clear all bits

### **I2C Address Register**

Register address: 0h01 Default value: 0h5E

7	6	5	4	3	2	1	0	
N/A	I2CADD							
r		rw						

#### Bit 7 N/A: Returns 0

Bits 6:0 **I2CADD**: 7 bit I2C address (default factory reset value = 0h5E) These bits are set by software

> Values written to this register will be stored in non-volatile memory Valid address range is 0h08 to 0h77. Addresses outside this range will be ignored but will set the **REGERR** bit in the status register.

Before a new address can be written to this register it must first be unlocked by writing bytes 0x55 followed by 0xAA. The new address byte must then be written within 100ms of writing the 0xAA byte otherwise the unlock sequence will timeout and reset.

#### Module Type Register

Register address: 0h02 Default value: 0h02

7	6	5	4	3	2	1	0		
MTYP									
r									

Bits 7:0 MTYP: 8 bit value representing the module type.

This register will always return 0h02, signifying this module type is 'light controller'

### Module Subtype Register

Register address: 0h03 Default value: 0h01

7	6	5	4	3	2	1	0		
STYP									
r									

Bits 7:0 **STYP**: 8 bit value representing the module subtype.

This register will always return 0h01 for the WS2811 LED controller module.

#### **Firmware Version Register**

Register address: 0h04 Default value: 0hXX

7	6	5	4	3	2	1	0	
	FWI	MAV	-	FWMIV				
		r				r		

Bits 7:4 **FWMAV**: 4 bit value representing the modules major firmware version Bits 3:0 **FWMAV**: 4 bit value representing the modules minor firmware version

#### **LED Count**

Register address: 0h0A Default value: 0hC8

7	6	5	4	3	2	1	0		
COUNT									
rw									

Bits 7:0 **COUNT[7:0]**: Sets the number of LEDs to drive This register is set and reset by software. Sets the number of LEDs that the module will write to when a refresh command is received. This value should be set to the physical number of LEDs connected to the module.

The maximum value that can be written to this register is 200. Values higher than 200 will be ignored.

#### **LED Index**

Register address: 0h0B Default value: 0h00

7	6	5	4	3	2	1	0		
INDEX									
rw									

Bits 7:0 **INDEX[7:0]**: Sets the index of the LED to modify.

This register is set and reset by software.

Sets the LED index that the RED, GRN, BLU register will modify when written to where:

0 = the first LED connected to the module INDEX - 1 = the last LED connected to the module.

### **Red Level**

Register address: 0h0C Default value: 0h00

7	6	5	4	3	2	1	0		
RED									
rw									

#### Bits 7:0 **RED[7:0]**: Sets the red level

This register is set and reset by software.

Sets the red level of the LED indexed by the INDEX register where: 0 = red level off 255 = red level maximum Note that the UPDATE register must be written to update the LED with the new red value.

#### **Green Level**

Register address: 0h0D Default value: 0h00

7	6	5	4	3	2	1	0		
GRN									
rw									

Bits 7:0 GRN[7:0]: Sets the green level

This register is set and reset by software.

Sets the green level of the LED indexed by the INDEX register where:

0 = green level off

255 = green level maximum

Note that the UPDATE register must be written to update the LED with the new red value.

#### **Blue Level**

Register address: 0h0E Default value: 0h00

7	6	5	4	3	2	1	0		
BLU									
rw									

Bits 7:0 BLU[7:0]: Sets the blue level

This register is set and reset by software.

Sets the red level of the LED indexed by the INDEX register where: 0 = blue level off 255 = blue level maximum Note that the UPDATE register must be written to update the LED with the new red value.

#### Refresh

Register address: 0h0F Default value: NA

7	6	5	4	3	2	1	0	
RESERVED								
w								

Bits 7:1 Reserved

Bit 0 **REFRESH**: Writes the contents of the led buffer to WS2812 LED(s) This bit is set by software and reset by hardware.

Writing a 1 to this bit will cause the current RGB levels held in the modules buffer to be written out to the LEDs.

Note: To maintain accurate timings of the WS2812 interface, the module will not respond to I2C accesses whilst the LEDs are being written to.

#### Clear

Register address: 0h10 Default value: NA

7	6	5	4	3	2	1	0	
RESERVED								
W								

#### Bits 7:1 Reserved

Bit 0 **CLEAR**: Clears the LED buffer

This bit is set by software and reset by hardware.

Writing a 1 to this bit will cause the contents of the LED buffer to be filled with 0x00. Any previous RGB values will be overwritten.

After writing to this bit the BUSY bit in the status register can be polled to determine when this action has been completed.

## **LED Brightness**

Register address: 0h11 Default value: 0hFF

7	6	5	4	3	2	1	0		
BRIGHTNESS									
rw									

Bits 7:0 BRIGHTNESS[7:0]: Master LED brightness

This register is set and reset by software.

Sets the maximum RGB level for all LEDs where: 0 = All LEDs off 255 = Maximum brightness level

When setting a value less than 255 (maximum) any values written to the RED, GREEN, & BLUE LEVEL registers will be proportionally scaled to this value.

### LED ON/OFF

Register address: 0h12 Default value: 0x01

7	6	5	4	3	2	1	0	
RESERVED								
W								

Bits 7:1 Reserved Bit 0 **ON**: Turns all LEDs on or off This bit is set and reset by software.

> Turns all LEDs on or off where: 0 = All LEDs off 1 = All LEDs on

After writing this bit the LEDs will be written with either 0x00's (ON bit = 0), or the current contents of the LED buffer (ON bit = 1).

## **RGB Order**

Register address: 0h13 Default value: 0h00

7	6	5	4	3	2	1	0		
RGBORDER									
rw									

#### Bits 7:0 RGBORDER[7:0]: RGB LED order

This register is set and reset by software.

Sets the RGB order of the LEDs where:

- 0 = LEDs will be written to in the order of RGB
- 1 = LEDs will be written to in the order of GRB